

## **JOHN MICHAEL GALLEGO**

### **Web & Software Developer**

415-260-8489

[jngallego@gmail.com](mailto:jngallego@gmail.com)

### **EDUCATION**

BS Computer Science, CSULB, 2012

Minor in Web Technologies & Applications

### **SOFTWARE EXPERIENCE**

#### **Punchie**

Currently developing an app that enables users to keep track of their work hours and schedule.

#### **Draft Scouting Program**

Developed a scouting simulation program as a supplement to a basketball simulation game

Source code available on [github.com/jemsomniac](https://github.com/jemsomniac)

### **WEB EXPERIENCE**

#### **Beanery**

In the process of completing the redesign of a coffee shop website.

#### **MSUOC Alumni – [michiganstate.org](http://michiganstate.org)**

Commissioned to help relaunch the website for the Michigan State Orange County Alumni Club.

#### **Joan Karissa - [joankarissa.com](http://joankarissa.com)**

Designed and developed a responsive site for a local printmaker.

### **ONLINE PORTFOLIO**

You can view more of my work on [jemgallego.com](http://jemgallego.com)

### **UNDERGRADUATE PROJECTS**

#### **Web Developers Club, CSULB**

I was one of the founding members of the club, serving initially as its Secretary, then President the following year.

#### **RISK Board Game**

Main responsibilities include developing the UI, testing and debugging the program.

#### **Search Engine Technology**

Developed key components of the program, including but not limited to the Porter-Stem Algorithm and the parser.

#### **Dive Catalina Website**

Part of a group that redesigned an existing website to perform visual upgrades and implement responsive web design.

### **NOTABLE SKILLS**

Real world projects in the following languages

Swift, Java, HTML, CSS, PHP

Undergraduate projects in the following languages

C#, C++, MySQL, Android

Experience with version control repository using Github.

Experience with content management system using Wordpress.

Writing Skills – Ability to efficiently produce concise, organized reports and documentation.